

# BURNT DISTRICT SHOOTOUT

## ***TOURNAMENT RULES***

### U6

U6 teams start at 9:00 am.

Play 20 minutes games. (2 halves of 10 minutes)

Scheduled games at 30 min start times. Guarantee of at least two games.

Pool Play w/2 pools

1st & 2nd most points from each pool advances to semi-final game.

Loser of semi-finals advance to Consolation game

Winners of semi-final advance to Championship game

**U6 Pool Scoring-** Goals will be kept.

Win 3 points

Tie 1 points

Loss 0 points

Extra points- 1 point per goal; Maximum 3 points per game

1 point for clean sheet; keeping opponent scoreless

Tie breaker after pool play complete;

1) Fewest goals allowed

2) Most goals scored

Tie Breaker for Semi, Consolation, and Championship games; Full 4 minute OT; most goals wins.

**U6 Note:** Up to 2- 4 minute OT's, if still no winner, then PK from Center spot, no keeper, best of 3.

### U8 & U10

U8 games start at 9:00 am / U10 games start at 9:00 am

Play 24 minutes games. (2 halves of 12 minutes)

*Scheduled games at 30 min start times.*

Double Elimination bracket w/guarantee of at least two games.

**U8 & U10 Scoring-**

1 point per goal

Tie breaker after regulation play; winner decided by penalty kicks (best of 3). FIFA shootout rules apply-

Only players who were on the pitch at the end of play are allowed to participate in the shoot-out.

**U8 Note:** If it is the first loss in the Championship Game 10, then a Game 11 will be played to decide winner.

**U10 Note:** If it is the first loss in the Championship Game 10, then a Game 11 will be played to decide winner.